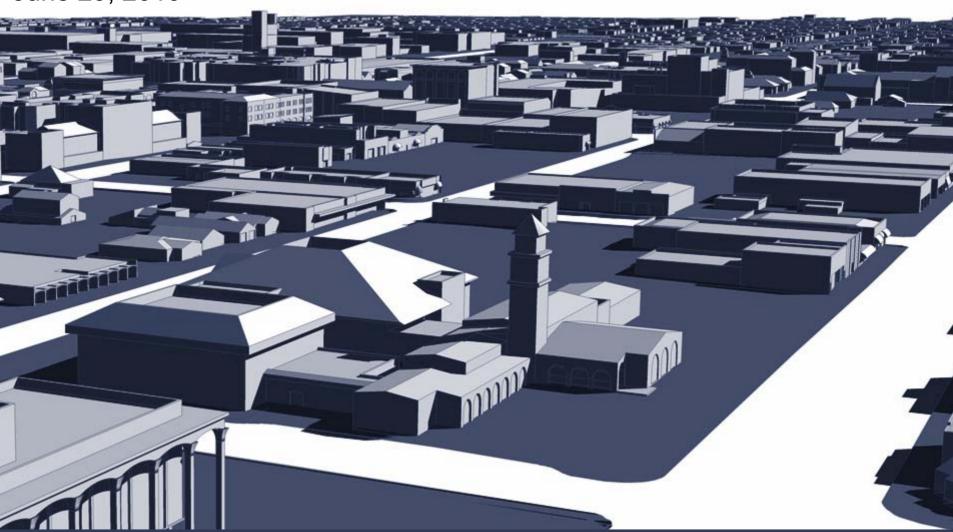
DOVNTOVI3D

COMMUNITY PRESENTATION June 29, 2010



AGENDA

- Welcome
- Introduction
- Overview of Project Goals
- Overview of Products
- Question and Answer

THE PROJECT TEAM

DESIGN, COMMUNITY & ENVIRONMENT

Brian Fulfrost

Associate Principal Project Manager brian@dceplanning.com

Bill Bogenschutz

Project Urban Designer

Yiu Kam

Project Urban Designer

Will Fourt

GIS Analyst / Project Planner

Charlie Loy

GIS Analyst / Landscape Designer

Mike Ernst

Graphics Manager / Project Urban Designer

Agnes Chan (LEED certified)

Project Planner

Bill Fulton

Principal in Charge



THE PROJECT TEAM

CITY OF FULLERTON

Al Zelinka

Project Director alz@ci.fullerton.ca.us

Diana McCarthy

Project Manager dianam@ci.fullerton.ca.us

SOUTHERN CALIFORNIA ASSOCIATION OF GOVERMENTS (SCAG)

Peter Brandenburg

SCAG Project Manager



Why build a 3D model of Downtown Fullerton?

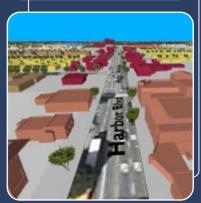


PROJECT GOALS

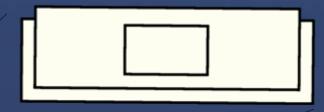
- Public Outreach: an interactive, innovative, and eyecatching tool to foster public awareness and involvement in planning processes in downtown
- Visualization: an three-dimensional, detail-oriented model which accurately depicts the built environment through real time presentations, animations, and flythroughs
- Urban Design: a model which will be accessible and editable by planners and architects to instantly assess and analyze potential development and long range land use scenarios
- Mapping: integrate seamlessly with a range of other datasets, including Land Use and Zoning, Transportation, Green House Gas modeling, etc.
- Sustainability: City can track LEED standards and Green House Gas emissions geospatially







Step 1: Utilize aerial imagery from Pictometry to digitize building footprints and building heights





North









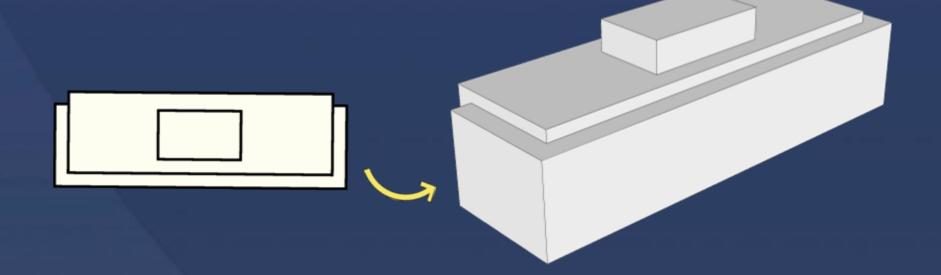






Step 2: Automatically extrude heights in ArcGIS to create basic 3D Model

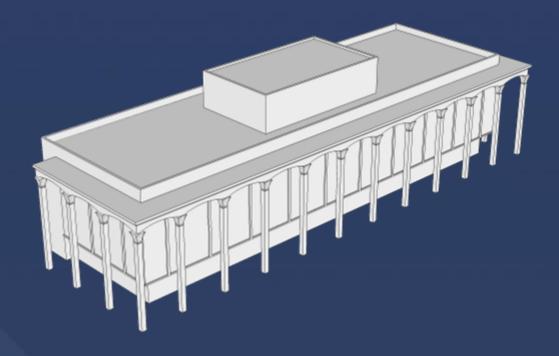




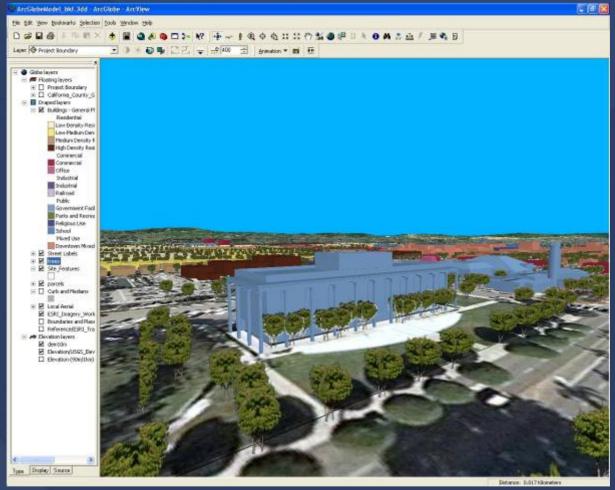
PROCESS

Step 3: Add detail to 3D massing models using SketchUp with oblique imagery as reference

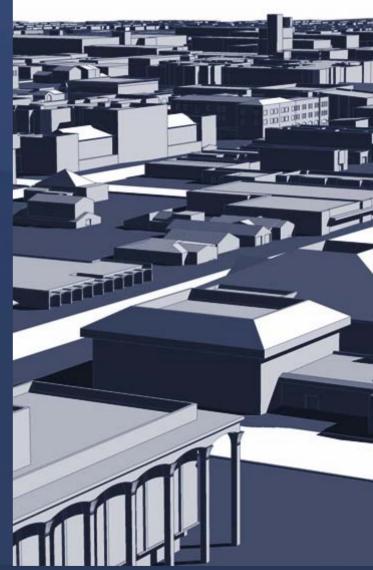




Step 4: Import 3D Model into GIS



What are the products and what goals do they achieve?



- 3D Model in SketchUp
- 3D Model in ArcGlobe and ArcScene
- 3D model in Google Earth

3D Model in SketchUp

- Quick and powerful, stripped down modeling software with low learning curve
- Excellent real-time model navigation system is ideal for meetings and workshops
- Easily editable 3D model ideally suited for planners and architects to instantly assess planning and development scenarios
- System of viewpoints and ability for flythroughs make SketchUp model a good candidate for public outreach materials and visualization

Public Outreach

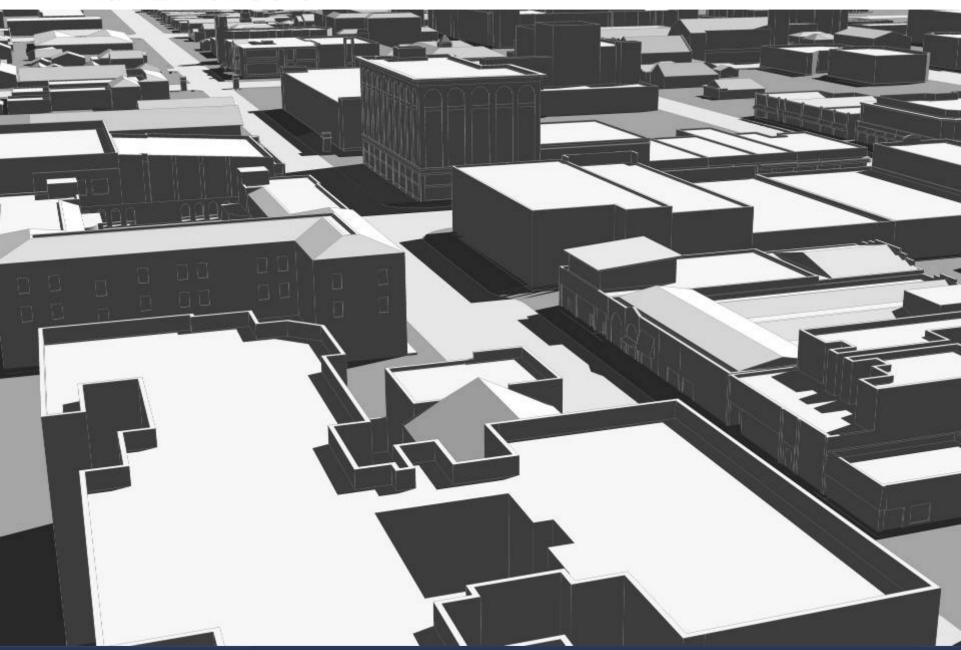
Visualization

Urban Design

Mapping

Sustainability

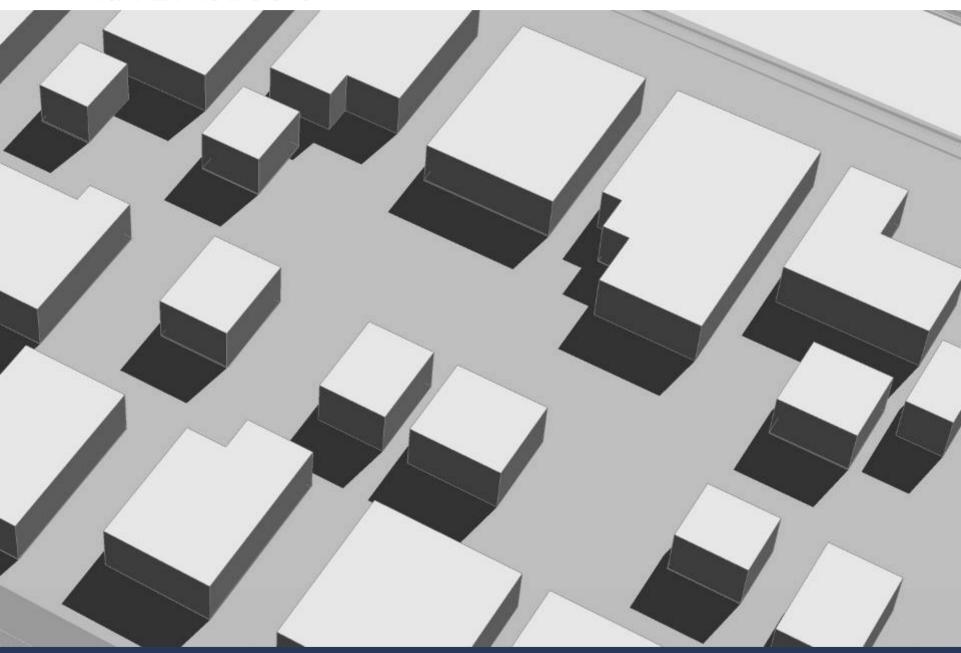




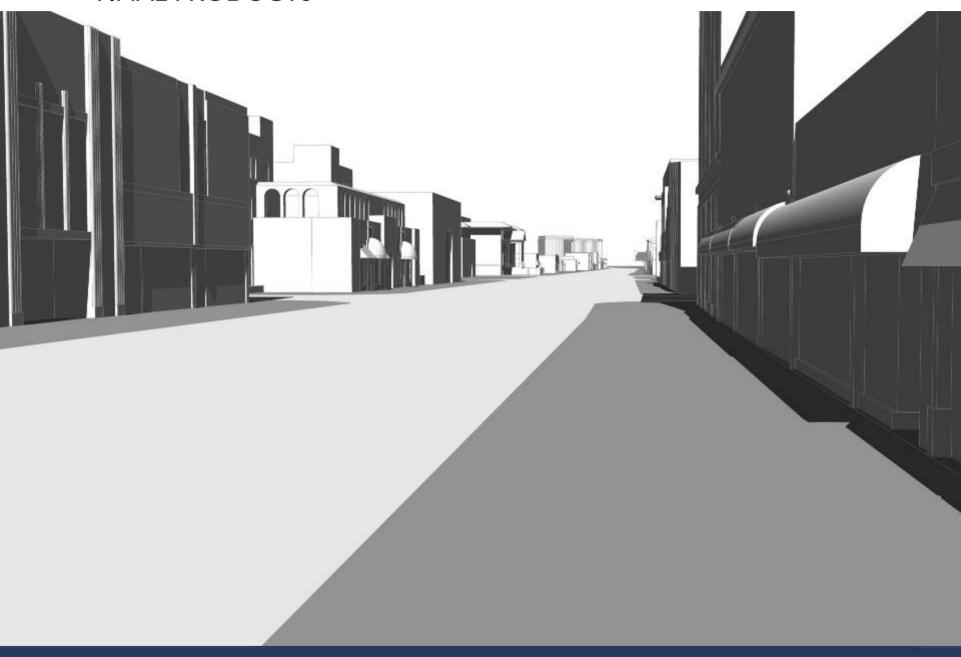














3D Model in ArcGlobe & ArcScene

- Overlay, embed, and encode attributes of various City-managed data such as zoning, land use, and transportation level-of-service for powerful three-dimensional data-driven analysis
- Accurately depicts the relationship between the built and natural environments (topography, water systems, etc)
- Combination of codification and flythrough capabilities make ArcGlobe & ArcScene model ideal for presentations

Public Outreach

Visualization

Urban Design

Mapping

Sustainability



3D Model in ArcGlobe & ArcScene

 Coordinate Citywide sustainability audits with measurable datasets that can be embedded to the model, making for responsive and interactive environmental impact alerting Public Outreach

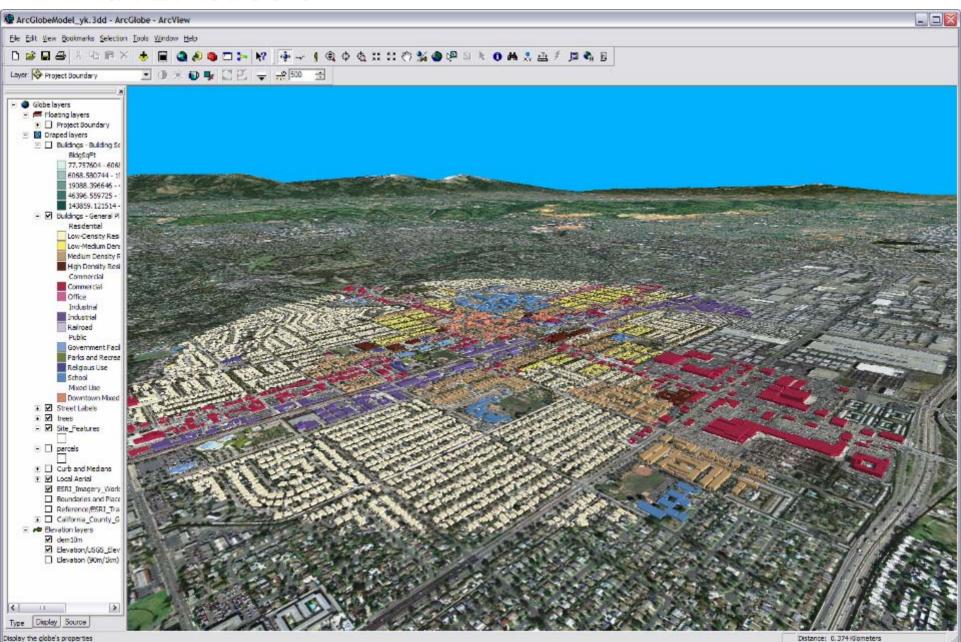
Visualization

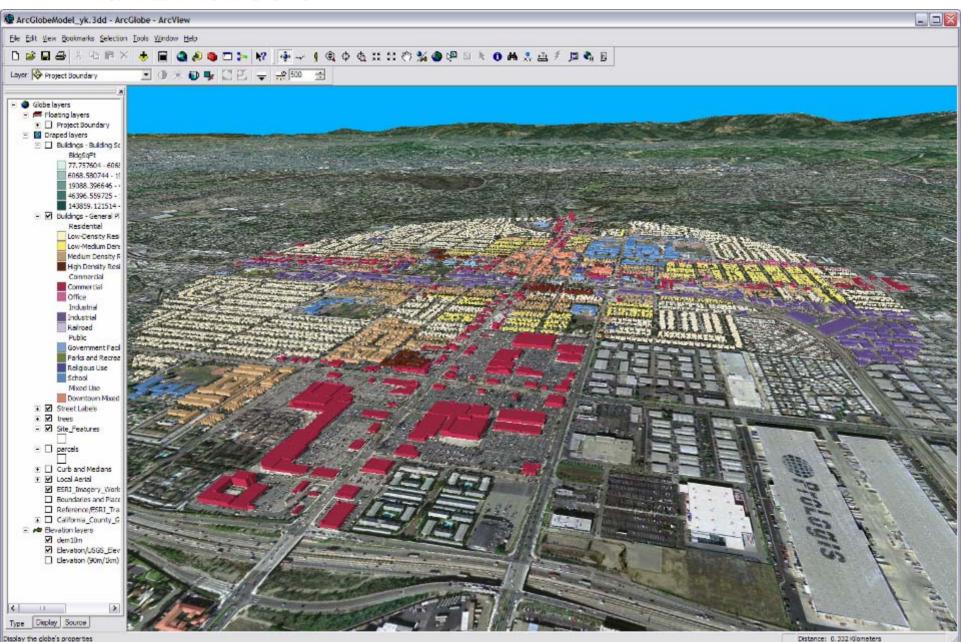
Urban Design

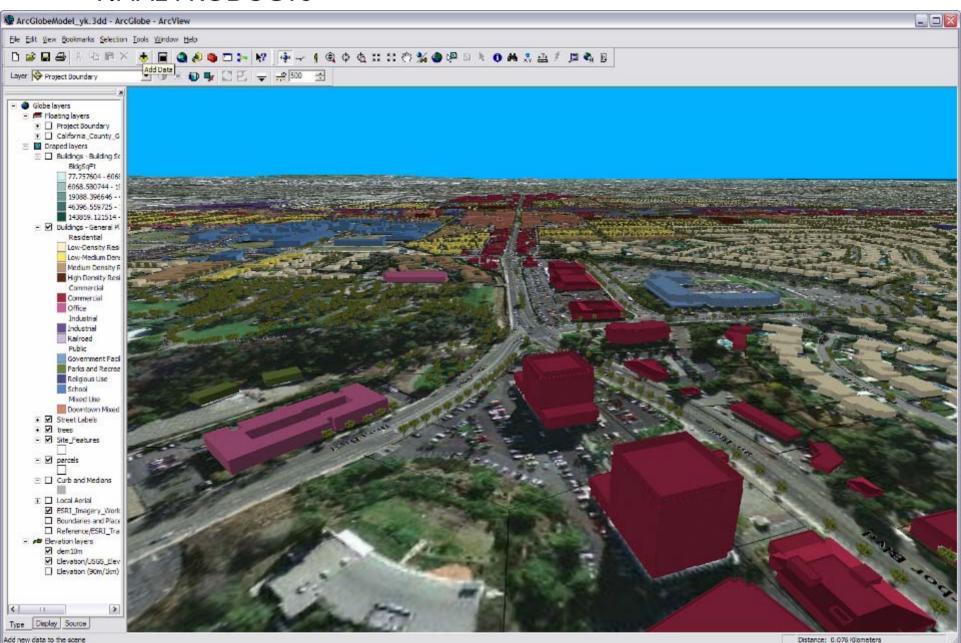
Mapping

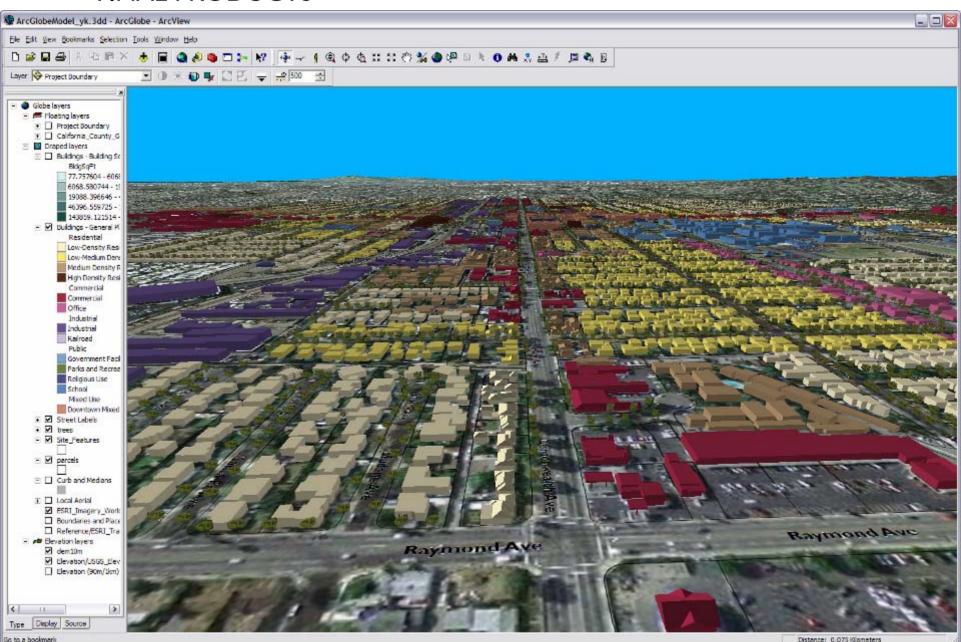
Sustainability

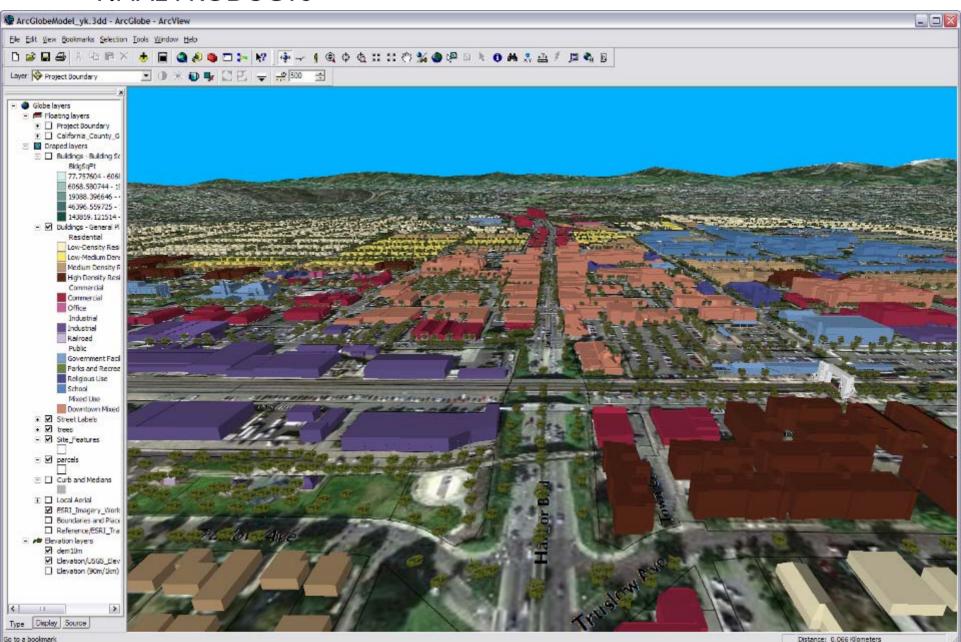


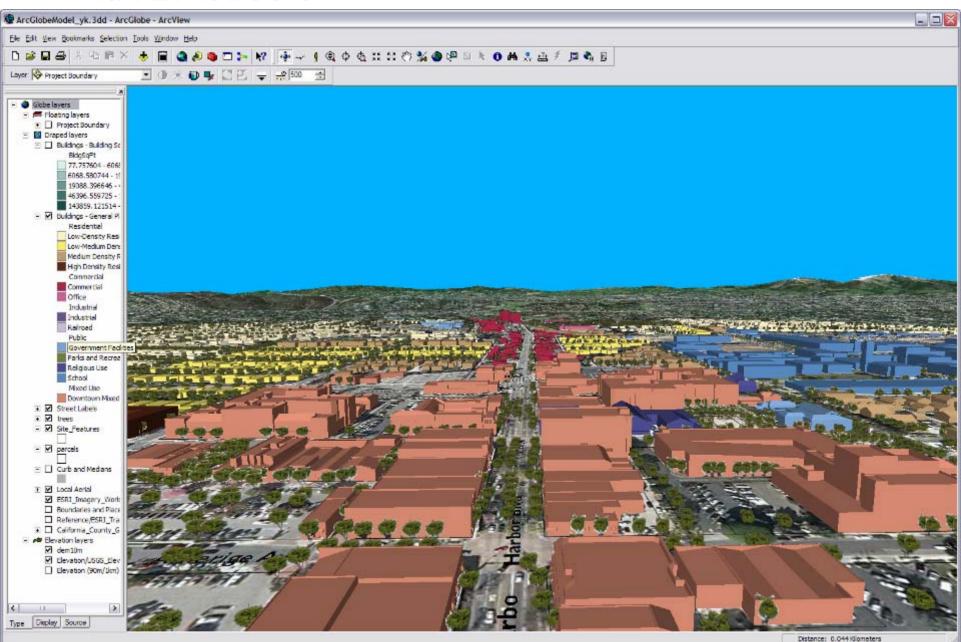


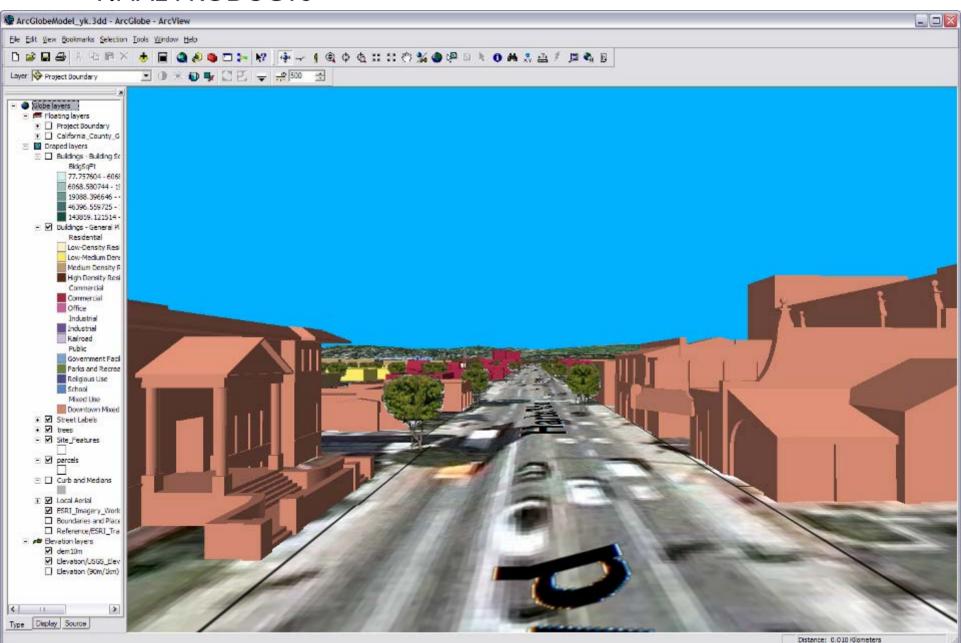


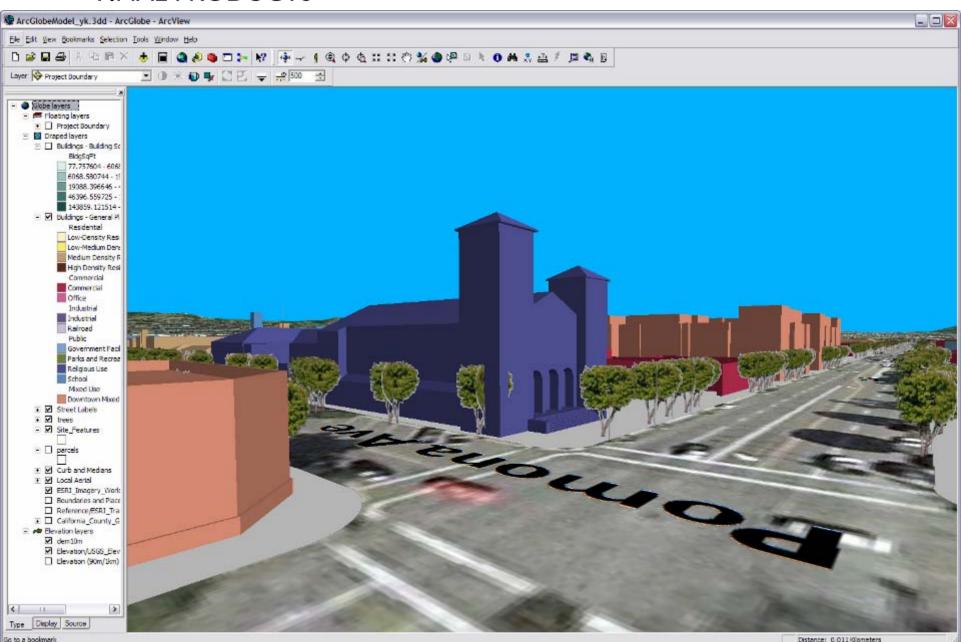


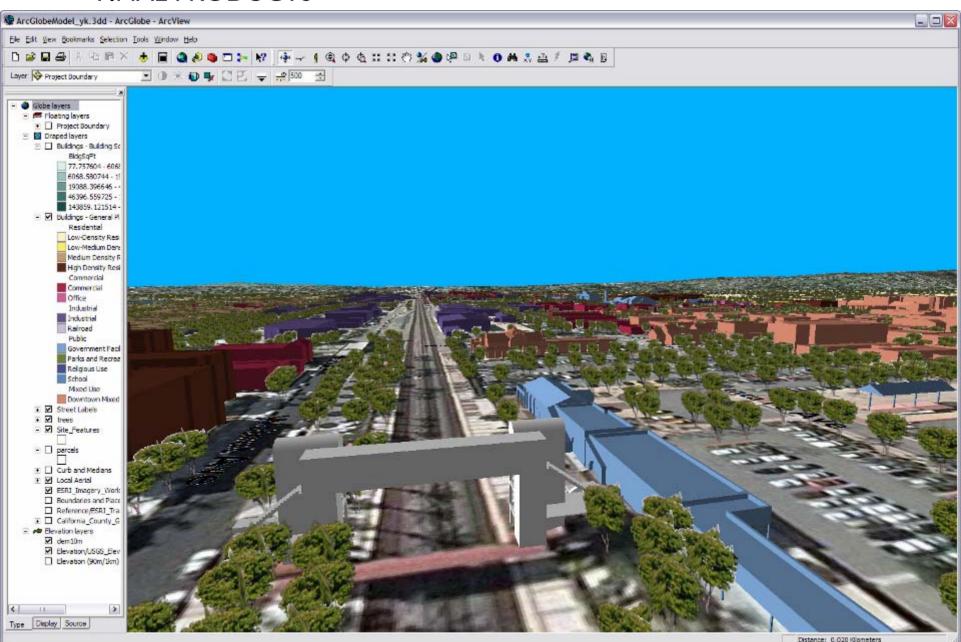


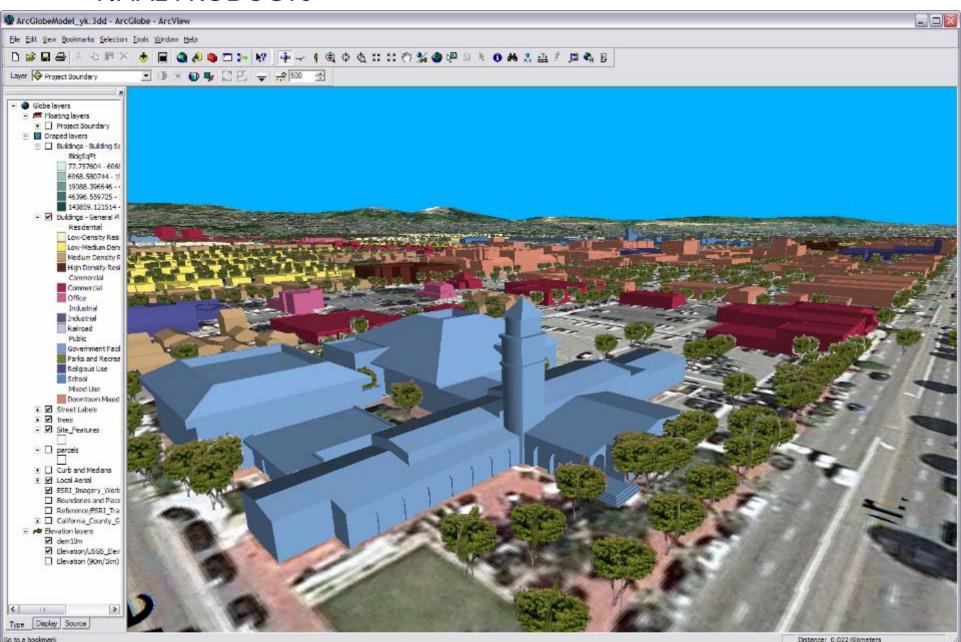


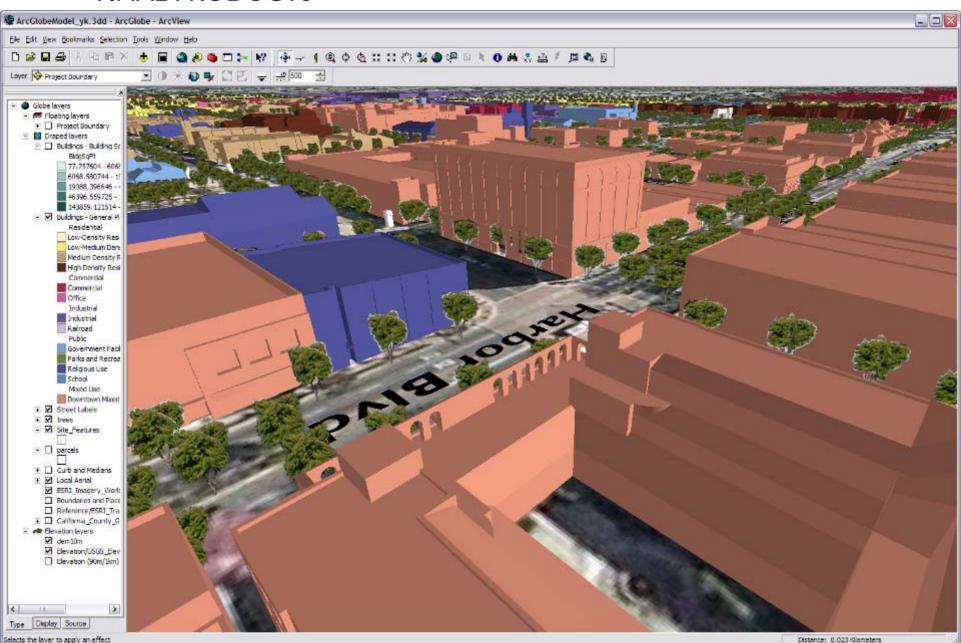


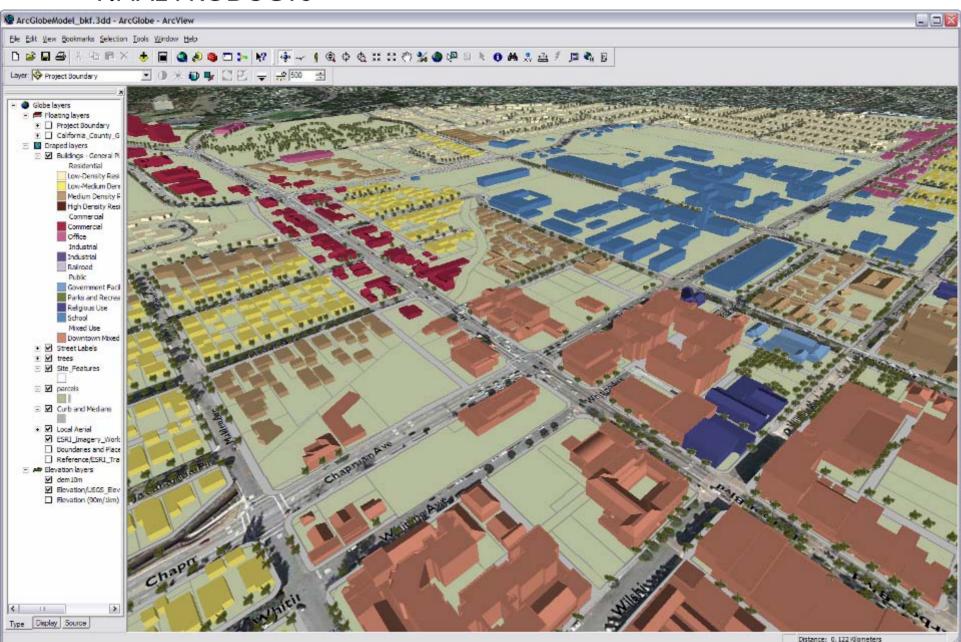


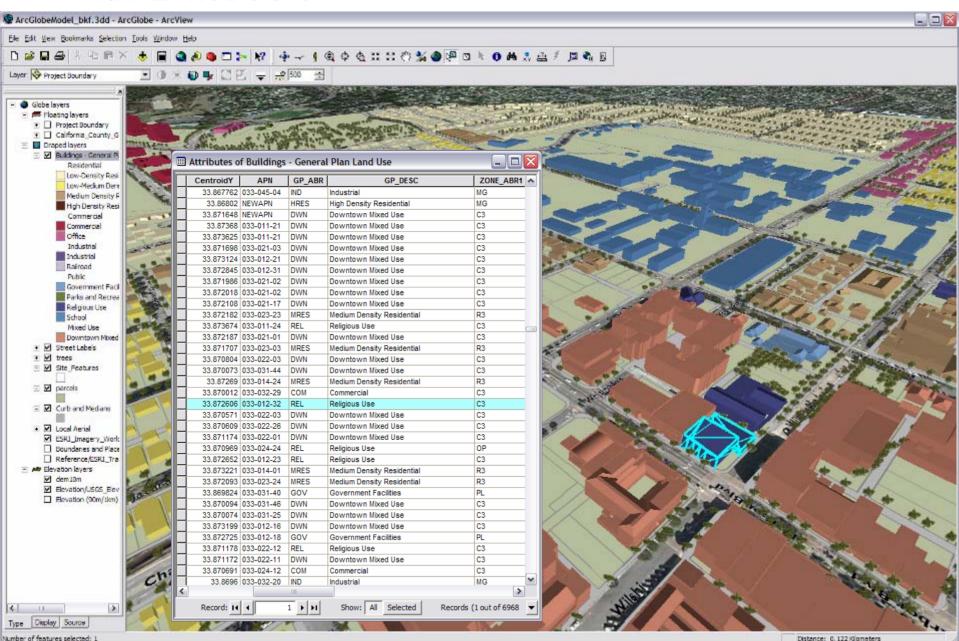


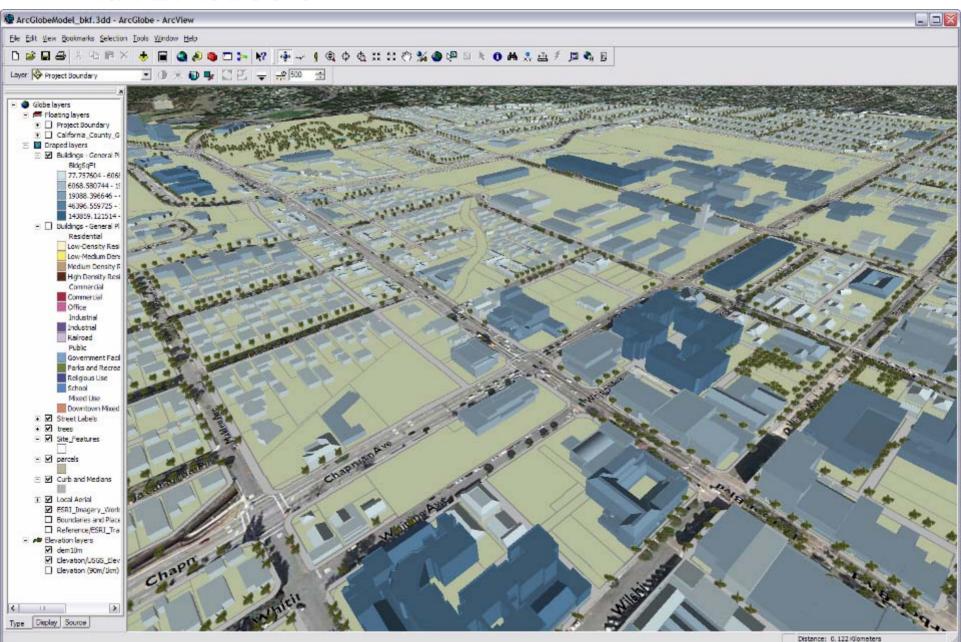












CITY OF FULLERTON DOWNTOWN FULLERTON 3D

RECOMMENDED ENERGY AND ENVIRONMENTAL DESIGN DATA FIELDS

MAY 18, 2010

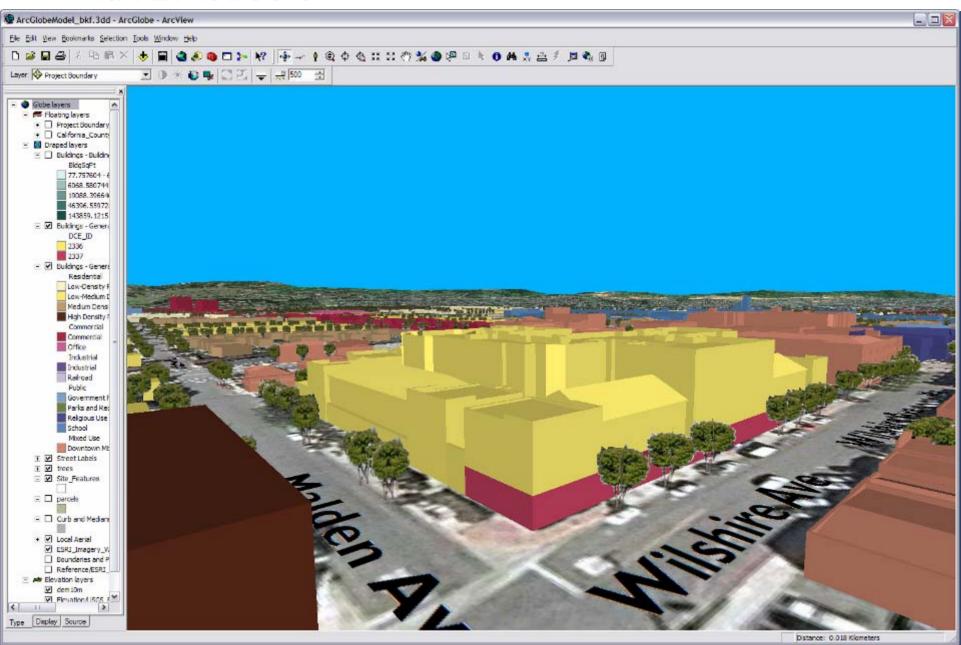
Facts (from the U.S.Green Building Council): In the United States, buildings account for:

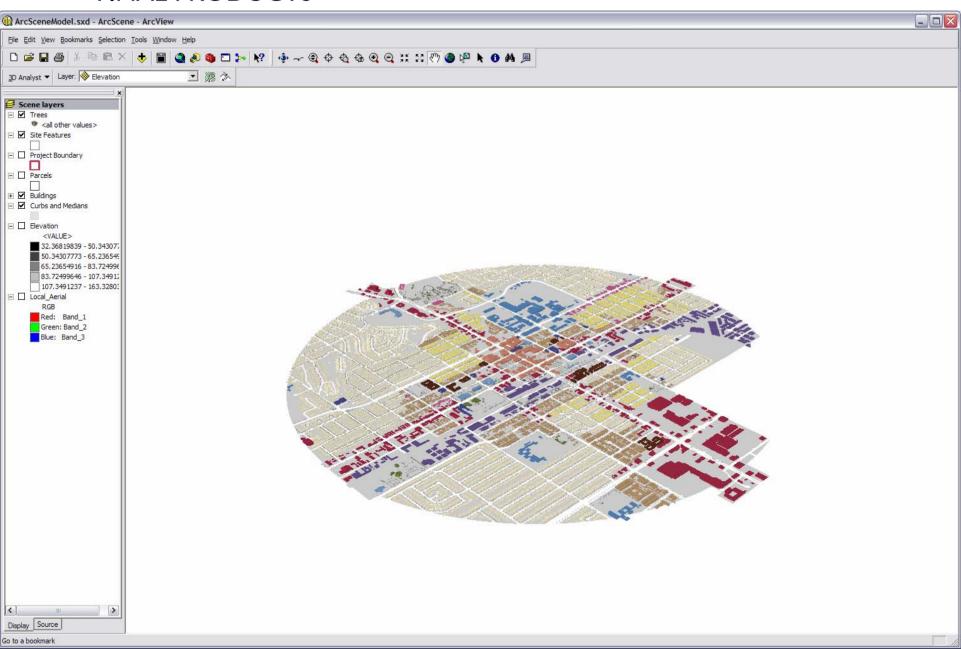
- 72% of electricity consumption
- 39% of energy use
- 38% of all carbon dioxide (CO2) emissions

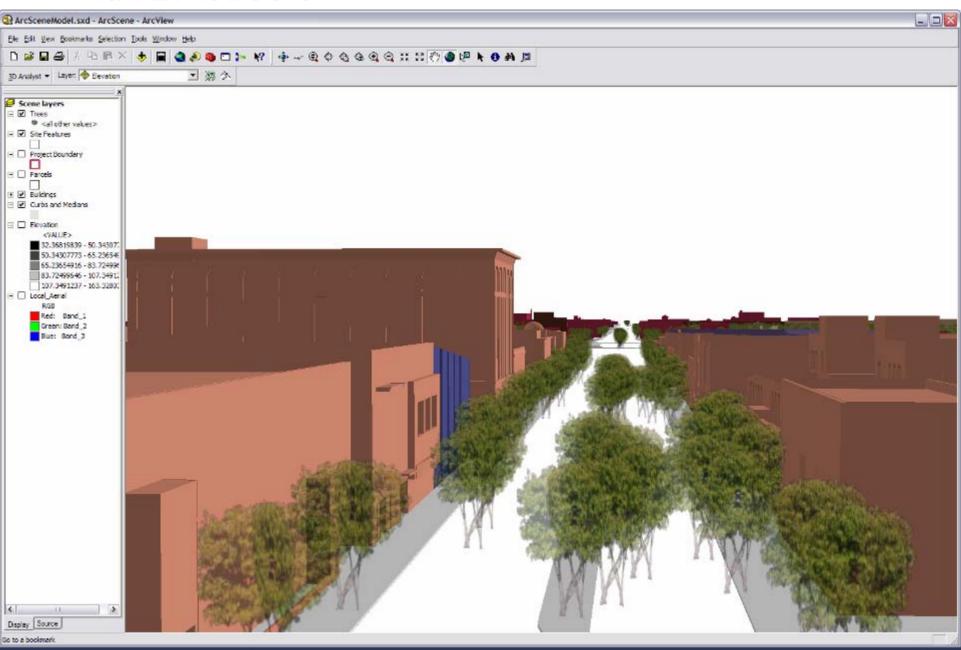
- 40% of raw materials use
- 30% of waste output (136 million tons annually)
- 14% of potable water consumption

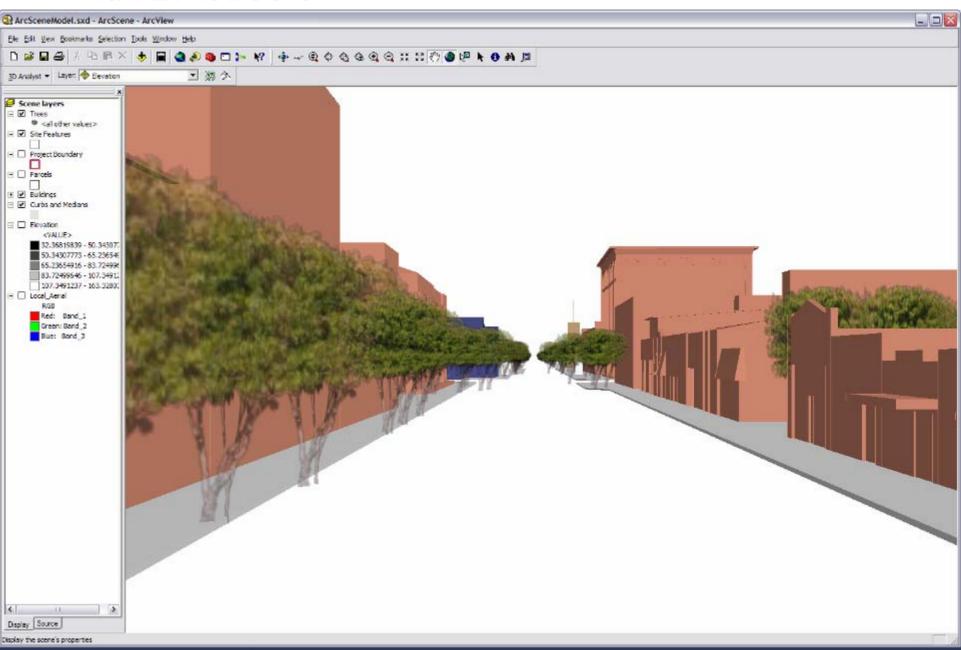
What to Measure	Data (Proxy)	Value	Effect	Category
ENERGY EFFICIENCY				
	On-site renewable energy systems (i.e., solar, wind,	presence/		
Features reducing energy usage	geothermal, low-impact hydro, biomass)	absence	+	Site
		presence/		
	Energy Star equipment	absence	+	Building
	Building automation system for heating, cooling,	# of major systems		
	ventilation, and/or lighting	automated	+	Building
		presence/absence,		
	Green roofs	or % cover	+	Building
WATER EFFICIENCY				
		presence/		
Features reducing water usage	Greywater systems, dual plumbing	absence	+	Building
	Participant in SoCal WaterSmart	presence/		
	rebate program	absence	+	Building
GENERAL				
Pre- and Post-1978 Title 24		pre-1978 and	-	
regulations	Building age	post-1978	(older)	Building
		Certified, Silver, Gold,		
Sustainable buildings	LEED certification	Platinum	+	Building
MATERIALS - NEW CONSTRU	CTION			
		presence/		
Features reducing material waste	use of recyclable materials	absence	+	Building
Amount of waste going to landfill	waste amounts by land use/building type	waste in pounds	-	Building

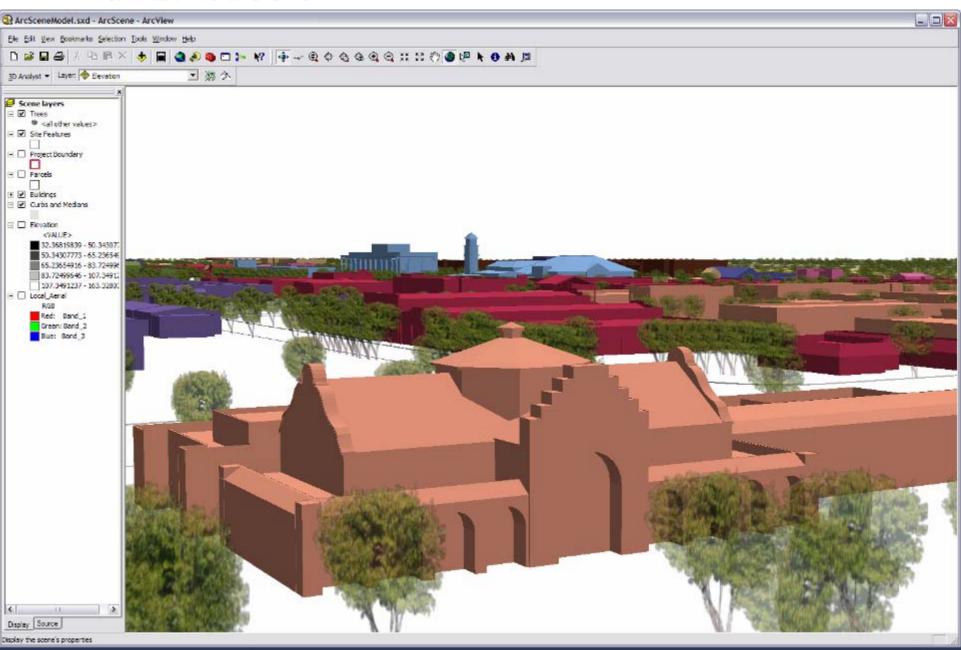












3D Model in Google Earth

- Downloadable model enables the public to visualize existing conditions and potential development and long range planning scenarios in readily accessible software at home
- Flythroughs or walkthroughs can be prepackaged to make for a hassle-free experience for the end user
- Symbolized GIS layers can also be displayed

Public Outreach

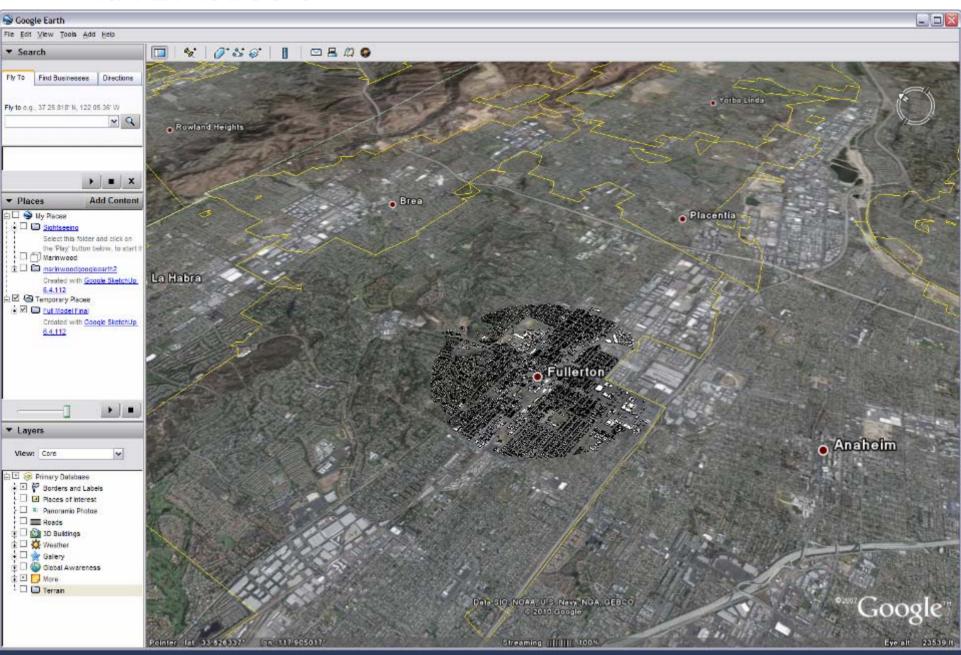
Visualization

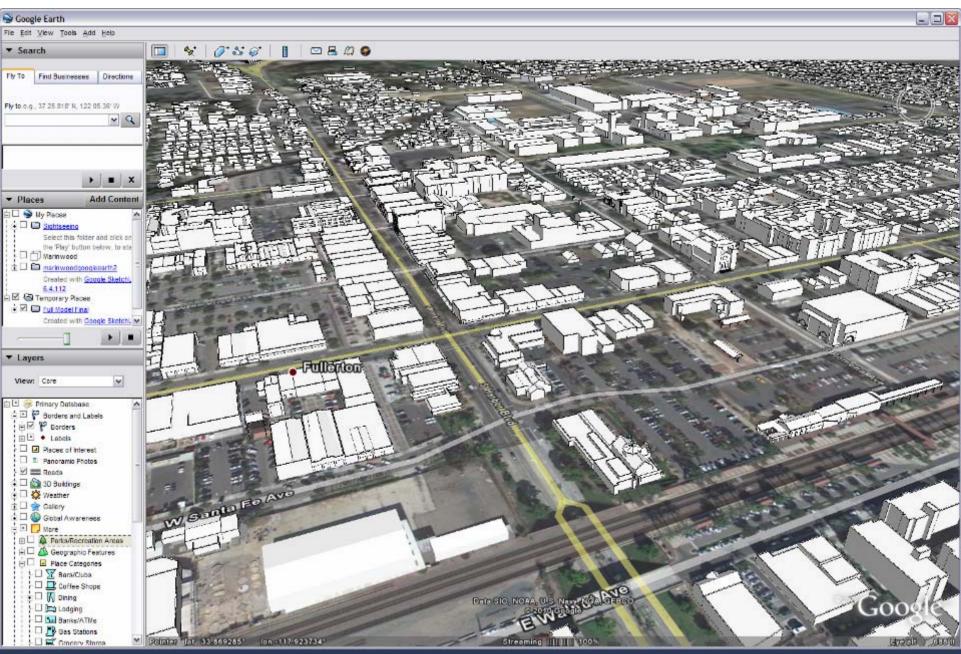
Urban Design

Mapping

Sustainability

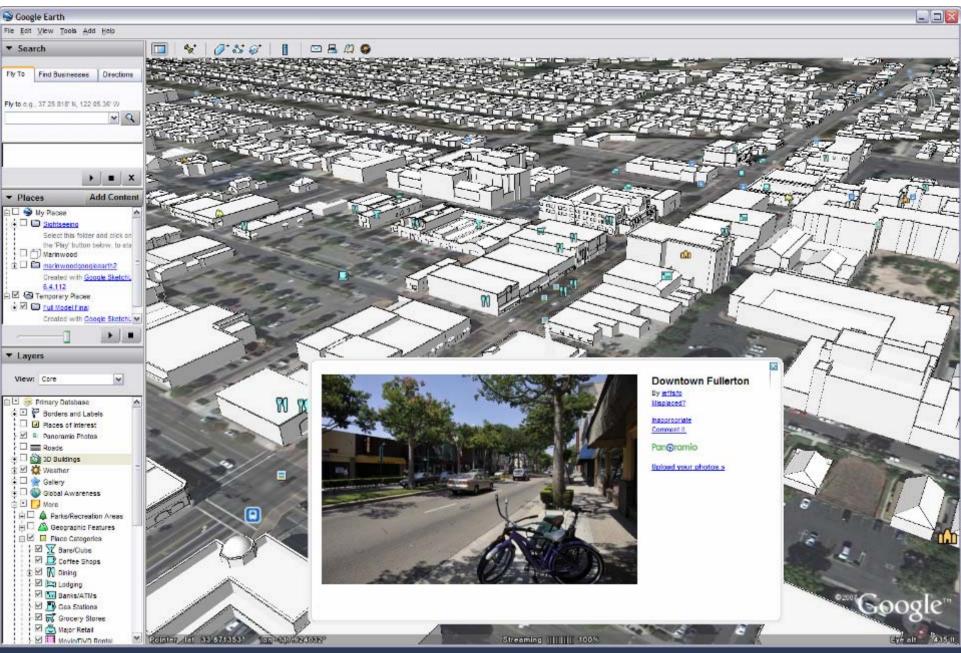


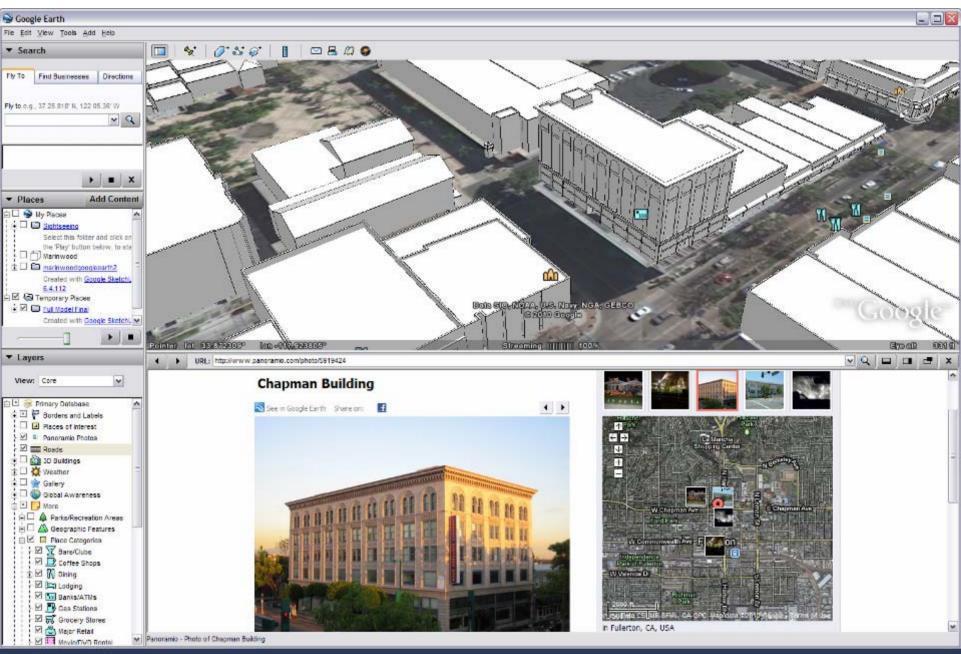












NEXT STEPS

 If you have additional comments and questions, contact:

> Brian Fulfrost DC&E Project Manager brian@dceplanning.com

Diana McCarthy
Project Manager
dianam@ci.fullerton.ca.us







DOVNTOVI3D

COMMUNITY PRESENTATION June 29, 2010

